

Editorial Policy

The International Journal of Computer Science in Sport (IJCSS) is published in association with the International Association of Computer Science in Sport (IACSS).

It is a refereed electronic journal that is published biannually. Research results with an emphasis on the following topics regarding the application of Computer Science and Mathematics in supporting the development of theory and practice in sport are considered:

- Modeling (mathematical, informatics, biomechanical, physiological)
- Computer aided applications (software, hardware)
- Data acquisition and processing
- Data Bases
- Simulation (interactive, animation etc.)
- Development of theories
- Multimedia / Internet
- Presentation
- Education

The journal does not only serve as a forum for current research from around the world in the field of computer technology in sport. Moreover, there is place to present theories, methods and concepts, which are developed in Computer Science and Mathematics, and applied to Sport Science.

Articles submitted to the IJCSS are reviewed by at least two anonymous referees. The reviewing process usually takes about a month. The authors are obliged to take the reviewers' comments into account when preparing the final version of their article.